EXPERIENCE CONT.

Motion Graphics Artist / Editor - WGBH Channel 2 (2005-2011)

As the sole motion graphics and visual effects artist for the WGBH Creative Group, my primary responsibilities were to provide creative expertise to promotion producers and editors for both local and national productions while maintaining positive client relationships. By leveraging my artistic and technical skills, I produced stylized looks for on-air and internal branding which included spot direction, visual effects and voice-over direction and writing.

In this role, I created all composites and animation for PBS's WORLD national re-branding, provided graphics support and animation for the respective internal production units such as *Greater Boston with Emily Rooney, Fetch! with Ruff Ruffman, Antiques Roadshow, American Experience, Frontline* and *NOVA*. In addition, I have a thorough understanding of broadcast and web standards for delivery.

AWARDS / PROFESSIONAL MEMBERSHIPS

2016 Emmy nomination (Chicago/Midwest Emmy Chapter)
     Outstanding Crafts Achievement for Graphic Arts/Animation/Art Direction/Set Design
          -Liberating a Continent: John Paul II and the Fall of Communism

VES (Visual Effects Society) Active Member 4498

Deans' Fellowship Full-Tuition Scholarship Recipient - Savannah College of Art and Design

EDUCATION

Savannah College of Art and Design, MA Visual Effects (on-going)

Rhode Island School of Design, BFA Film / Animation / Video (2004)

PRIMARY FOCUS / SKILLS

Visual Effects, Creative Direction, Compositing (Keying, Roto, Split Screens, Tracking, CG Integration, Timewarps)
3D (Animation, Lighting, Texturing, Re-Topology, UVs, Rendering), Mentoring, Motion Graphics and On-Set Supervision

     Main Tools:
          Adobe Creative Suite (After Effects, Photoshop, illustrator, Premiere)
               After Effects Plugins (Trapcode, Magic Bullet, Plexus, Etc)
          Autodesk (Flame, Flare, Maya)
               (Boris FX Sapphire, Continuum, Mocha Pro, Silhoutte, Neat Video)
          Deadline
          Speedtree
          Redshift
          Vray

     Experience with:
          Avid Symphony
          Cinema 4D
          Davinci Resolve
          Embergen
          Nuke
          Shotgrid